

2016-2017 Program Map – BFA in Art (Graphic Design) 126

YEAR 1			
TERM 1		TERM 2	
Course	Credits	Course	Credits
ENGL 1101	3	ENGL 1102	3
ART 1006 (or 1009)	3	ART 1008	3
ART 1007	3	ART 1009 (or 1006)	3
ART 2201 (or 2202)	3	ART 2202 (or 2201)	3
University Core Area E1 (Option)	3	MATH 1001 or 1111	3
University Core Area C1	3	University Core Area E2 (option)	3
SEMESTER TOTAL	18	SEMESTER TOTAL	18
Milestones		Milestones	
<ul style="list-style-type: none"> • Complete ENGL 1101 C or better • Complete ART 1006, 1007, 2201 C or better • Earn 18 or more credit hours 		<ul style="list-style-type: none"> • Complete ENGL 1102 C or better • Complete ART 1008, 1009, 2202 C or better • Earn 18 or more credit hours 	
YEAR 2			
TERM 1		TERM 2	
Course	Credits	Course	Credits
Art 3301	3	Art 3801	3
Art 3601 or 3602	3	Art 3901	3
Art 3401	3	ART 3402	3
University Core Area B2	2	University Core Area C2	3
University Core Area D1 (With Lab)	4	University Core Area D1 (No Lab)	3
		University Core Area E3 (POLS 1101)	3
SEMESTER TOTAL	15	SEMESTER TOTAL	18
Milestones		Milestones	
<ul style="list-style-type: none"> • Student should apply for BFA in Graphic Design • Earn 15 or more credit hours C or better in Art Classes 		<ul style="list-style-type: none"> • Earn 18 or more credit hours C or better in Art Classes 	
YEAR 3			
TERM 1		TERM 2	
Course	Credits	Course	Credits
ART 4403	3	ART 4404	3
Art History Elective – 3XXX or 4XXX	3	ART 4586	3
ART 3701	3	Graphic Design Elective 3XXX or 4XXX	3
ART Studio Elective 3XXX or 4XXX	3	ART Studio Elective 3XXX or 4XXX	3
Art 4078	0	University Core Area E4 (Elective)	3
University Core Area B1 (Art 2000 recommended)	3		
SEMESTER TOTAL	15	SEMESTER TOTAL	15
Milestones		Milestones	
<ul style="list-style-type: none"> • Complete Mid Program Review for BFA in Art (Graphic Design) • Earn 15 or more credit hours C or better in Art Classes 		<ul style="list-style-type: none"> • Earn 15 or more credit hours C or better in Art Classes 	
YEAR 4			
TERM 1		TERM 2	
Course	Credits	Course	Credits
ART 4405	3	ART 4406	3
Graphic Design Elective 3XXX or 4XXX	3	Art History Elective – 3XXX or 4XXX	3
ART Studio Elective 3XXX or 4XXX	3	Graphic Design Elective 3XXX or 4XXX	3
Art 4998	1	ART Studio Elective 3XXX or 4XXX	3
University Core Area D2 (Elective)	3	Art 4999	2
SEMESTER TOTAL	13	SEMESTER TOTAL	14
Milestones		Milestones	
<ul style="list-style-type: none"> • Apply for Graduation • Earn 13 or more credit hours C or better in Art Classes 		<ul style="list-style-type: none"> • Earn 14 or more credit hours C or better in Art Classes • Complete 126Hrs 	

This program map is intended ONLY as a guide for students to plan their course of study. It does NOT replace any information in the Undergraduate Catalog, which is the official guide for completing degree requirements.